

[BFX]

Bournemouth University

20-25 November 2023

**One of the UK's largest visual effects,
computer animation and games festivals**

Bournemouth University, Talbot Campus, Wallisdown Rd, Poole BH12 5BB

The Hilton Bournemouth, Terrace Rd, Bournemouth BH2 5EL

Location Key:

Hilton

Talbot Campus

Online



Masterclasses Key:



Beginner



Intermediate



Expert

Full details available here:

www.bfxfestival.com

#bfx2023 #bfxfestival

Monday 20 November

Poole Gateway Building 307

11:00-12.00

Fast Sculpting competition session 1

12:00-13.00

Fast Sculpting competition session 2

Poole Gateway Building 106 Masterclass

10:00-17.00

**Victor Perez
Photorealism
for compositing**



Fusion Building, Inspire LT

17:00-18:30

Game jam voting session

Virtual Sessions

10:00-13.00

Masterclass TBC



14:00-17.00

Masterclass TBC



Please note that there may be changes to the programme schedule on the day.

Tuesday 21 November

Hilton PhoxTrott - Speaker Series

10:00-10:15

Welcome to BFX 2023

10:15-10:30

Screening: *Fireworks*

10:30-11:30

Keynote: Paul Franklin / DNEG

The future of virtual production & AI in filmmaking
- a personal view

12:00-12:50

Ghost VFX

From concept to screen. Examples from *Fast & Furious*

13:00-13:50

Untold Studios

Virgin Media: Goat Glider

14:00-14:50

Union VFX

The talk about *The Power*

15:00-15:50

Keynote: Amanda Johnstone-Batt, Roel Coucke / ILM
The Creator

16:00-16:50

Keynote: Peter Warbis / Framestore
Guardians of the Galaxy

17:00-17:50

Outpost VFX
VFX in *Silo*

Hilton Conference Room Speaker Series

Academic Symposium

12:00-12:50

Professor Yukun Lai / Cardiff University
Title TBC

13:00-13:50

Professor Darren Cosker / Microsoft
Title TBC

14:00-14:50

Session TBC

15:00-17:00

Short presentations
& panel discussion

Pooler Gateway Building 106 Masterclasses

10:00-13:00

Petya Georgieva / Chaos
Best rendering
practices 

14:00-17:00

Craig Tonks / Jellyfish
Title TBC 

Hilton Poise Masterclasses

10:15-13:15

Jahirul Amin / CAVE Academy 
Shooting HDRIs for VFX

14:00-17:00

Jahirul Amin / CAVE Academy 
Every asset has a story

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Wednesday 22 November

Hilton PhoxTrott - Speaker Series

10:00-10:50

Aardman / AtlasV / NoGhost
Where VR meets animation

11:00-11:50

Dimension Studio
Volumetric capture & digital humans in real-time & film production

12:00-12:45

Treehouse Digital
Real-time moviemaking

13:00-14:00

Keynote: nDreams
VR games *Ghostbusters: Rise of the Ghost Lord*

14:30-15:20

Playground Games
Cinematics in games

15:30-16:20

Frontier
Tech Anim: The forging of a cinematic

16:30-17:20

Nexus Studios
A virtual playground for the mind

Hilton Conference Room - Speaker Series

10:00-11:50

Screening & Panel:
AI in animation

12:00-12:50

CAVE Academy
Taking care of yourself in the creative industry

13:00-13:50

Invidar
Hyperrealistic digital human

14:10-15:45

Untold Studios, Black Kite
Screening & Panel: VFX in music videos

16:00-16:45

Random 42
Applications of AR/VR/XR in visualisation

Poole Gateway Building 106 Masterclass

14:00-17:00

Jahirul Amin / CAVE Academy
Introduction to
surfacing for VFX



Fusion Building - Share LT

18:00-Late

Joe Darko / Sony Animation
Screening and Q&A:
*Spider-Man:
Across the Spider-Verse*

Hilton Poise - Speaker Series

10:00-13:00

Technical demos

14:00-15:00

Panel: Affect in creative practice

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Thursday 23 November

Hilton PhoxTrott Speaker Series

9:45-10:50

Cinesite
*TMNT Mutant Mayhem &
The Witcher season 3*

11:00-11:50

DNEG
Nimona

12:00-13:00

Keynote: Joe Darko / Sony Animation
*The Spider Within:
A Spider-Verse Story*

13:30-14:30

Keynote: Scott Eaton
Working creatively in the age of AI

15:00-15:50

Framestore
Previsualisation practices with examples
from *Barbie*

16:00-17:00

Locksmith Animation
Storytelling in animation: from Pixar to
Locksmith Animation

17:00-18:30

Locksmith Animation
Screening: *Eye Candy Show*

Hilton Conference Room Speaker Series

10:00-11:00

Meet the industry: Fast forward

11:00-11:30

Playground Games
Recruitment talk: How to get into games

12:00-13:00

Axis Studios / Bluebolt
Recruitment Panel:
Skills & tips to get into VFX

13:00-14:20

Panel: State of the industry

15:00-15:50

Axis Studios
Title TBC

16:00-17:30

Autodesk / Chaos
Panel: Advances in rendering

Hilton Poise - Speaker Series

14:30-17:00

SIGGRAPH LONDON
Recruitment event: Portfolio reviews

Hilton Foyer - Speaker Series

10:00-17:00

Recruitment event

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Friday 24 November

Poole Gateway Building Ground Floor Speaker Series

10:00-16:00

Recruitment event

Poole Gateway Building 106 Masterclass

10:00-17:00

Arran Baker / Moon Studios
Animation Workflow:
The five main keys of animation



Poole Gateway Building 302 Masterclasses

10:00-13:00

Melania Fodritto / Outpost
Compositing for VFX



14:00-17:00

Vasil Shotarov / BlueZoo
Non-destructive rigging
for the greater good



Fusion Building, Share LT Speaker Series

14:00-15:00

Napoleon launch event
BU students only - free to attend

15:30-17:00

NCCA Alumni:
Where you can be in five years

18:00-Late

Screening: *Guardians of the Galaxy Vol.3*

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Saturday 25 November

Kimmeridge House KG01 Speaker Series

10:00-10:45

Speaker session TBC

11:00-11:45

Speaker session TBC

12:00-12:45

**BlueZoo
Title TBC**

13:00-13:45

Speaker session TBC

14:00-14:45

Speaker session TBC

15:00-16:00

**Panel:
Animation, Games & Visual
Effects in BCP & Dorset area**

16:15-17:30

**BFX Festival
Awards ceremony & closing**

Kimmeridge House K101 Speaker Series

These workshops are included in your Speaker Series ticket, please sign up at the check-in desk. Tickets are allocated on a first-come first-served basis.

10:00-10:45

**Aardman
Modelmaking**

11:00-11:45

Workshop TBC

12:00-12:45

**Aardman
Modelmaking**

13:00-13:45

Workshop TBC

14:00-14:45

**Aardman
Modelmaking**

Kimmeridge House K103 Speaker Series

These workshops are included in your Speaker Series ticket, please sign up at the check-in desk. Tickets are allocated on a first-come first-served basis.

10:00-10:45

**Animation Society
Character design**

11:00-11:45

**NCCA
Virtual production with
green screen**

12:00-12:45

**NCCA & Animation
Society
Claymation**

13:00-13:45

**Treehouse Digital
Clay modelling**

14:00-14:45

**NCCA & Animation
Society
2D paper cut animation**

Kimmeridge House Marconi LT Speaker Series

10:00-11:00

**Screening:
Aardman shorts**

11:00-12:00

**Screening:
Best student animations
from the NCCA**

12:00-13:00

**Screening:
Selections from
BFX 2023**

13:00-14:00

**Screening: Aardman
shorts**

14:00-15:00

**Screening:
Best students' work**

Poole Gateway Building Soundstage - Masterclass

10:00-17:00

**Ace Ruele / Creature Bionics
Acting for
Animators**



Poole Gateway Building 106 Masterclass

10:00-17:00

**Chris Antoniou / Outpost
Modelling
Digi-doubles**



Poole Gateway Building 302 Masterclass

10:00-12:30

**Tom Minor / Autodesk
Rendering**



13:00-16:00

**ILM
Masterclass TBC**



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