



28 October – 2 November 2024

Talbot Campus

Hilton Bournemouth

Lighthouse Poole

Bournemouth University, Talbot Campus, Fern Barrow, Poole BH12 5BB
The Hilton Bournemouth, Terrace Rd, Bournemouth BH2 5EL
Lighthouse Poole, 21 Kingland Rd, Poole BH15 1UG

Full details available here:

www.bfxfestival.com

#bfx2024 #bfxfestival

Monday 28th October

Poole Gateway Building 106 Masterclass

10:00 - 17:00   
Concept sculpting for characters
in ZBrush
Amy Ash

Poole Gateway Building 105 Masterclass

10:00 - 13:00   
The Art and Science of Rigging
Ana Savastre | Blue Zoo

Talbot Campus Cobham Local Speakers

13:00 - 14:15
NCCA Alumni panel
Ana Savastre | Blue Zoo
Leo Jacobson | Localvoid Pictures
Brenda Ximena Roldan Romero | Siggraph London

14:30 - 15:45
"How to prepare the portfolio for BFX
recruitment events"
Brenda Ximena Roldan Romero | Siggraph London

Poole Gateway Building 307 BU Students

12:00 - 13:00
Fast Sculpting 1
BFX Competitions

13:00 - 14:00
Fast Sculpting 2
BFX Competitions

16:00 - 17:00
Game Jam Voting Session
BFX Competitions

Please note that there may be changes to the programme schedule on the day.

Tuesday 29th October

Hilton PhoxTrott VFX Speaker Series

10:00 - 10:15

Opening & what to expect from BFX 2024
Festival Directors | BFX

10:30 - 11:30

Unleashing Knuckles: the Anatomy of a
Dynamic Character Performance
Owen Jones | Outpost VFX

11:30 - 12:30

"A long time ago in a freezer far, far away"
Ian Comley | ILM

12:30 - 13:30

Coca Cola - The Heroes
Greg McKneally | Electric Theatre Collective
Ryan Knowles | Electric Theatre Collective

13:30 - 14:30

Crafting the VFX of ERIC: Teamwork in a Time
of Change
Tamar Chatterjee | beloFX
William Foulser | beloFX

14:30 - 15:30

Keynote | Poor Things: Building the surreal
Jane Paton | Union VFX
Sophie Spalding | Union VFX

15:30 - 16:30

Panel | Behind the Emmy nominated VFX for
True Detective Night Country
Tiago Faria | BlueBolt
Manu Reyes-Halaby | Cinesite

16:30 - 17:30

Magical Realism: The VFX and Animation of IF
(Imaginary Friends)
Chris Lawrence | Framestore
Arslan Elver | Framestore

Hilton Conference Selections

10:30 - 11:30

Concept for the film industry
Jules Darriulat | Framestore

12:00 - 13:30

Screening & Panel | Animation in
Advertising
Will Studd | Aardman
Damian Hook | BlueZoo
Natalie Busutil | Nexus Studio

14:00 - 15:00

Constructing KAOS: VFX as a
Narrative Agent
Neil Riley
Duncan Malcolm | Glassworks

16:00 - 17:30

Panel | Visualization
Liz Peach | Random 42
Gareth Munro | Munrostudios

Hilton Poise Portfolio Reviews

12:30 - 14:00

Concept Art & Design Portfolio
Reviews
Jules Darriulat | Framestore

14:00 - 15:30

Animation Portfolio Reviews
Brenda Ximena Roldan Romero | Siggraph London

Talbot Campus Share LT Screenings

19:00 - Late

Poor Things (18+)
Introduction with Union VFX

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Wednesday 30th October

Hilton PhoxTrott

Games and Interactive Speaker Series

10:00 - 11:00

Keynote | Workflow and process of creating a shot

David Mourato | Fortiche

11:30 - 12:30

Level up your skills with Mari: texturing like a pro

Charli Holt | Foundry

Jessie Burgess | Foundry

Eugénie Nitusgau | Foundry

12:30 - 13:30

Blurring the lines between Film and Gaming with Transmedia

Haz Dulull

13:30 - 14:30

Revolutionising Previs: Streamlining Film and Game Production with RADiCAL

Gavin Gravesen | RADiCAL

14:30 - 16:00

Panel | Advances in AI in VFX and beyond

Florian Gallier | Mo-Sys

Callum Reid | Visualskies LTD

Gavin Gravesen | RADiCAL

16:00 - 17:00

An Overview of Animation Technology Used in Realms of Ruin

Phillippa Moore | Frontier

Eoghan O'Neill | Frontier

Hilton Conference

R&D

10:00 - 11:30

CfACTs Workshop: AI Research

Academics from CFaCTs and

Bournemouth University

Diqiong Jiang

Aradhya Saini

Nicolay Rusnachenko

Pengjie Wang

Michael Adjeisah

Ehtzaz Chaudhry

Anil Bas

13:00 - 15:00

Mari Chats

Foundry

16:00 - 17:00

Demonstration of markerless motion capture technology and real-time collaboration

RADICAL

Lighthouse Poole

Screenings

14:00 - 16:00

BFX Film Festival Selections

16:45 - 18:15

Flow (Exclusive Screening)

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Thursday 31st October

Hilton PhoxTrott Animation Speaker Series

10:00 - 11:00

Bad Dinosaurs: The Making of a Netflix Hit Show

Simone Giampaolo | Jellyfish Pictures
Joel Veitch | Rather Good

11:00 - 12:00

From Comic Strip to Feature Animation:
The Garfield Movie

Kristin Farrensteiner | DNEG
Andrew Schlussel | DNEG
Shelley Smith | DNEG

12:00 - 13:00

Failure and Success: How to get better

JP Vine | Locksmith Animation

13:00 - 14:00

Inside Out 2 Character Animation

Nedy Acet | Pixar

14:15 - 15:45

Halloween Special: *BeetleJuice BeetleJuice*

James Brennan-Craddock | One of Us
Glen Mackinnon | Mackinnon and Saunders
Angus Bicketon | Freelance

16:00 - 17:30

Eye Candy Show

Shelley Page | Locksmith Animation

18:00 - 19:00

Awards Ceremony

Festival Directors | BFX

Hilton Conference Industry & Panels

10:00 - 11:00

Being Yourself - and STILL getting a job in VFX

Debora Coleman | AWUK
Ema Moisuc | DNEG Animation
Fah Anuntasomboon | Framestore
Leanne Loughran | ILM

11:00 - 12:00

"From Science to Cinema" - transforming
scientific data into high-end cinematic
VFX

Paul Silcox | Lux Aeterna
Tav Flett | Lux Aeterna

12:00 - 13:00

Panel | Working for an animated feature

Brenda Ximena Roldan Romero | Siggraph London
Stanley Cornwell
Lucía Álvarez Cisneros

14:00 - 15:30

Panel | Failure and Success: How to get
better
Access VFX

Hilton Poise Portfolio Reviews

14:00 - 15:30

Lighting & Compositing Portfolio
Reviews

Bobby Georgiev | Siggraph London

16:00 - 17:30

Animation Portfolio Reviews

Nedy Acet | Pixar

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Friday 1st November

Talbot Campus Fusion Share LT Portfolio Reviews & Screenings

13:00 - 14:00

Storyboard Portfolio Reviews
Lauren Auty | Blue Zoo (online)




14:00 - 15:00

Animation Portfolio Reviews
Jamie Floodgate | Blue Zoo (online)

17:30 - Late




Inside Out 2 (U)
Introduction with Nedy Acet from Pixar

Poole Gateway Building 106 Masterclass

10:00 - 17:00   




Lighting Fundamentals
Jahirul Amin | CAVE Academy

Poole Gateway Building 307 Masterclass




14:00 - 17:00   

Set Extension and Blue Screen
Compositing Workshop
Melania Fodritto | Outpost VFX
Jemma Tansley | Outpost VFX

Poole Gateway Building 302 Masterclass

10:00 - 13:00   

Entertainment in Animation -
Define and Explore multiple ways
to push the entertainment
Nedy Acet | Pixar

14:00 - 17:00   

Workflow Wizardry: V-Ray and
Vantage edition
Petya Georgieva | Chaos

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Saturday 2nd November

Talbot Campus Family & Community

11:00 - 12:30
Digital - ZBrush Character Sculpt

11:00 - 12:30
Digital - Unreal World Building




11:00 - 12:30
Best of BU Student Animation Screenings

13:30 - 15:00
Digital - ZBrush Character Sculpt




13:30 - 15:00
Digital - Unreal World Building




14:30 - 16:00
Best of BU Student Animation Screenings

Poole Gateway Building 105 Masterclass




10:00 - 13:00   
Arnold Shading Tricks
Tom Minor | Autodesk

Poole Gateway Building 106 Masterclass




10:00 - 13:00   
Anatomy for Animators
Jahirul Amin | CAVE Academy

14:00 - 17:00   
Photoreal Automotive
Shading and Lighting
Jahirul Amin | CAVE Academy

Poole Gateway Building Green Screen Masterclass

10:00 - 17:00   
Before VFX: How on-set
decisions shape post-
production
Leo Jacobson | LocalVoid Pictures

Poole Gateway Building Soundstage Masterclass

10:00 - 17:00   
Acting for Animation and
Games
Ace Ruele | Creature Bionics

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